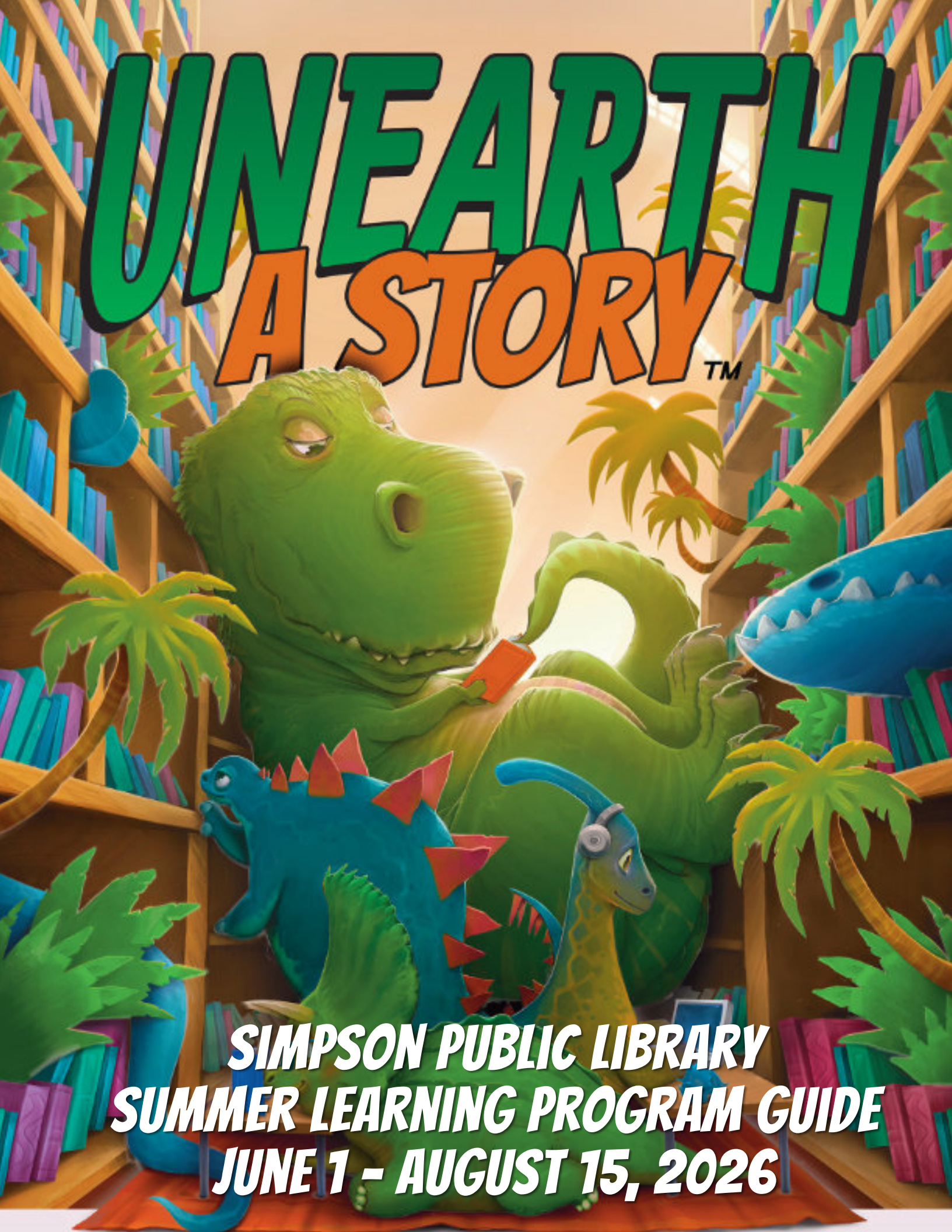


UNEARTH A STORY™



**SIMPSON PUBLIC LIBRARY
SUMMER LEARNING PROGRAM GUIDE
JUNE 1 - AUGUST 15, 2026**



**Joseph T. Simpson Public Library
16 N. Walnut St.
Mechanicsburg, PA 17055
717-766-0171**

mechanicsburg@cumberlandcountylibraries.org
www.simpsonlibrary.org

***Learning and Book Sale Center
45 W. Allen St.
Mechanicsburg, PA 17055***

© CSLP

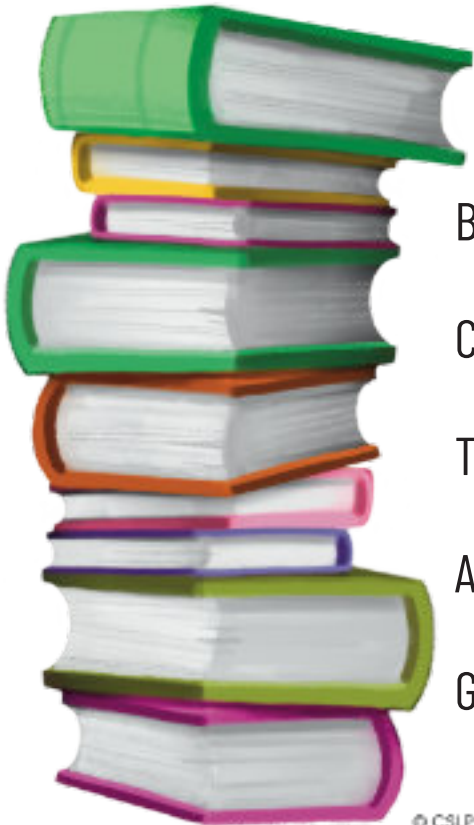


TABLE OF CONTENTS

Beanstack.....	2
Children's Program.....	3
Teen Program.....	11
Adult Program.....	15
GO Cumberland.....	18

© CSLP



Visit [Beanstack](http://www.simpsonlibrary.beanstack.org) to register and to log reading and activities:



All participants must track their reading and activities in Beanstack in order to earn prizes. If you've registered before, you can just log in, confirm your information, and sign up for 2026!

Register for Beanstack:

1. Go to www.simpsonlibrary.beanstack.org or scan the QR code above.
2. Click on "Register an Individual or Family."
3. Answer the question "Have you previously used Beanstack to participate in a reading challenge?"
4. Answer the question, "Who would you like to register?" If you're registering multiple people, we recommend you select "I am registering myself" first.
5. Complete the registration fields until everyone is registered.

How to log your reading (children and teens):

1. Sign into your Beanstack account.
2. Choose the appropriate reader.
3. Click "Log Reading" in the top left corner.
4. Enter a title or click on "Log without a title."
5. Enter your time spent reading.
6. Click "Log Reading" to save.

How to log your reading (adults):

1. Sign into your Beanstack account.
2. Choose the appropriate reader.
3. Click "Log Reading" in the top left corner.
4. Enter the title of the book you finished.
5. Click "Log Reading" to save.

How to log your activities (children and teens):

1. Sign into your Beanstack account.
2. Choose the appropriate reader.
3. Click "Complete Activity" in the top left corner.
4. Select the activity badge group.
5. Click on the circle to the left of the activity or fill in the box and click "Save" if a response is required.

CHILDREN'S SUMMER LEARNING PROGRAM EVENTS

Prehistoric Explorers Club

Explore, discover, and dig into something new this summer! Each week is a new adventure into archaeology, history, science, and art!

Registration required. For grades K - 5

Thursdays, June 4 - August 13

1:30 - 2:30 pm and 6:00 - 7:00 pm

Math-A-Saurus Club

Math comes alive this summer! Math-A-Saurus Club is an exciting mix of games, creative challenges, and activities that make math a blast.

Registration required.

Sessions for grades 1 - 2 and grades 3 - 5.

Tuesdays, June 2 - July 21 at 10:30 - 11:15 am

Story Time at the Museum

Join us for stories and songs at the historic Mechanicsburg Museum this summer! Enjoy the museum's exhibits after story time.

Fridays, July 10, 17, and 24 at 10:15 am

Story Times at the Park

Come for tales and tunes under the pavilion at Winding Hill South Park! After story time you can play with your new friends at the playground.

Tuesdays, June 2 - August 25

Rhyme Time (Babies) 9:30 - 9:50 am

Toddler Time 10:00 - 10:20 am

Story Time (Ages 4 - 6) 10:30 - 11:00 am

Tales for TAILS!

Children can read out loud to trained therapy dogs—the friendliest, cuddliest, and most attentive listeners you can find!

Registration required. For grades K-5

June 15, July 20 and August 17 at 6:00 - 7:00 pm

KPop Demon Hunters Dance Party & Crafts

K-pop hits meet supernatural adventure! Dance to the hits and then level up with glow-in-the-dark crafts and character art. Come ready to dance and create! It's all about having fun and making something awesome to take home.

Registration required. For grades K - 5.

Monday, June 22 at 6:00 - 7:00 pm

Happy Birthday America Party

Step back in time to 1776 and celebrate America's 250th birthday! Taste patriotic cupcakes, play colonial games, and bring history to life with crafts. Dress in red, white, and blue for this birthday bash 250 years in the making.

Registration required. For grades K - 5.

Monday, July 6 at 6:00 - 7:00 pm

Paw Patrol and Dino Movie Party

Get ready for a roaring good time as your favorite rescue pups meet some prehistoric pals! Play action-packed games, dinosaur activities, and crafts. It's a movie-inspired celebration. It will be a tail-wagging, T-Rex stomping good time at the library!

Registration required. For grades K - 5.

Monday, August 10 at 6:00 - 7:00 pm



CHILDREN'S SUMMER LEARNING PROGRAM PERFORMANCES

<i>Date & Time</i>	<i>Performance</i>	<i>Location</i>
Wednesday, June 3 6:00 pm	The Collector of the Impossible ☆ A magic show full of supernatural paintings, mysterious elixirs, and mind-reading devices.	Learning and Book Sale Center 45 W. Allen Street
Friday, June 5 10:30 am	Songs & Stories about Dinosaurs ✨ It's a musical, story-filled show about dinosaurs with Matthew Dodd!	Simpson Library Lower Level Meeting Rooms
Wednesday, June 10 10:30 am	Amazing Magi ☆ Magic! Comedy! Puppets! Dinosaurs! This zany show has it all!	Community Center 201 E. Green Street
Friday, June 12 10:30 am	Ann Griffith: Story Teller Extraordinaire ✨ With catchy songs, classic stories, and a bit of math, it's a feast for the imagination.	Simpson Library Lower Level Meeting Rooms
Wednesday, June 17 10:30 am	Science Heroes ☆ Unearth a love for science and conduct experiments in this interactive show!	Community Center 201 E. Green Street
Friday, June 19 10:30 am	Science Heroes, Jr. ✨ Conduct exciting science experiments and raise a shovel to scientists who work with dirt!	Simpson Library Lower Level Meeting Rooms
Wednesday, June 24 10:30 am	River Barry ☆ A dazzling performance of the science of bubbles, storytelling, and ancient discovery.	Community Center 201 E. Green Street
Friday, June 26 10:30 am	Popcorn Hat Players ✨ Help Little Red Riding Hood stay on the right path and watch out for the Big Bad Wolf!	Simpson Library Lower Level Meeting Rooms
Wednesday, July 1 10:30 am	Bright Star Theatre ☆ Come on a melodic journey of American history through song.	Learning and Book Sale Center 45 W. Allen Street
Wednesday, July 8 10:30 am	Two of a Kind ☆ Delight in music, good humor, songs, puppets, and stories with this dynamic duo.	Learning and Book Sale Center 45 W. Allen Street
Wednesday, July 15 10:30 am	Professor of Prestidigitation ☆ Enjoy the amazing magic and custom conjurer's effects of Magician Dr. Charisse.	Learning and Book Sale Center 45 W. Allen Street
Wednesday, July 22 10:30 am	Ridiculous Nicholas ☆ You've never seen juggling stunts and magic tricks like this before!	Learning and Book Sale Center 45 W. Allen Street
Wednesday, July 29 6:00 pm	Forgotten Friend Reptile Sanctuary ☆ Meet some friendly reptiles and learn about reptiles from around the world!	Learning and Book Sale Center 45 W. Allen Street



School-Age Performance



Preschool Performance

CHILDREN'S SUMMER LEARNING PROGRAM

READ FOR 150 MINUTES

For every 150 minutes you read and log in Beanstack, you'll earn a virtual badge and prize. You can use the reading log on page 6 but don't forget to log your reading in Beanstack!

DO 4 ACTIVITIES

For every four activities you do in a badge group and log in Beanstack, you'll earn a virtual badge and prize. You can use the activity log on pages 7 - 10 but be sure to log your activities in Beanstack!

FINISH STRONG!

Complete the program by reading 1,200 minutes!
The top three readers with the most minutes read will get a book and other fun prizes!

© CSLP

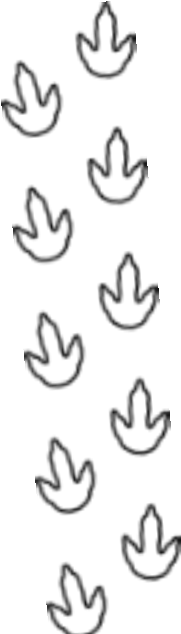
UNEARTH A STORY™

CHILDREN'S SUMMER LEARNING PROGRAM READING LOG

Color a dinosaur track each time you read or are read to for 15 minutes. Once you've read 150 minutes to complete a group, you'll earn a virtual badge and a prize! All reading must be logged in Beanstack and completed during the Summer Learning Program from June 1 – August 15 in order to earn prizes. If you do not have access to the internet or would like help logging your reading and activities, please stop by the Children's Corner circulation desk on the lower level of the library. Pick up all prizes at the Children's Corner circulation desk (while supplies last).


The top three readers with the most minutes read by midnight of August 15 will earn a second book and other fun prizes!

Tyrannosaurus Rex



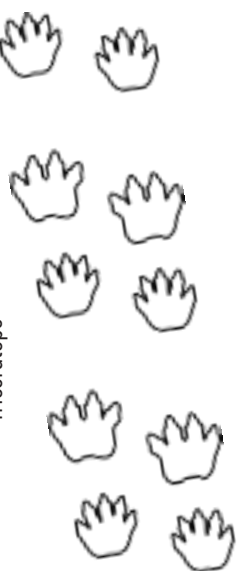
150 MINUTES
Tattoo

Velociraptor




300 MINUTES
Hatching Dino Egg

Triceratops




450 MINUTES
Dino Pop-It Keychain

Spinosaurus



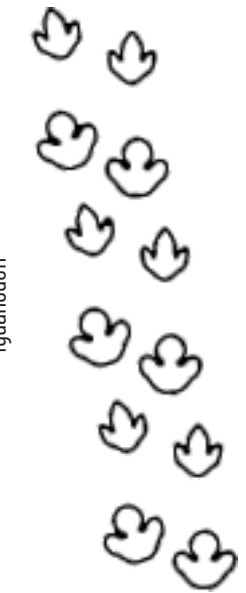
600 MINUTES
Glow-in-the-Dark Dino Figurine

Brachiosaurus



750 MINUTES
Dino Fidget Spinner

Iguanodon



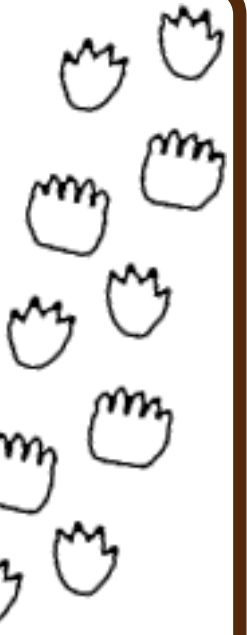
900 MINUTES
Dino Coloring & Activity Book

Allosaurus



1,050 MINUTES
Slingshot Dino

Stegosaurus



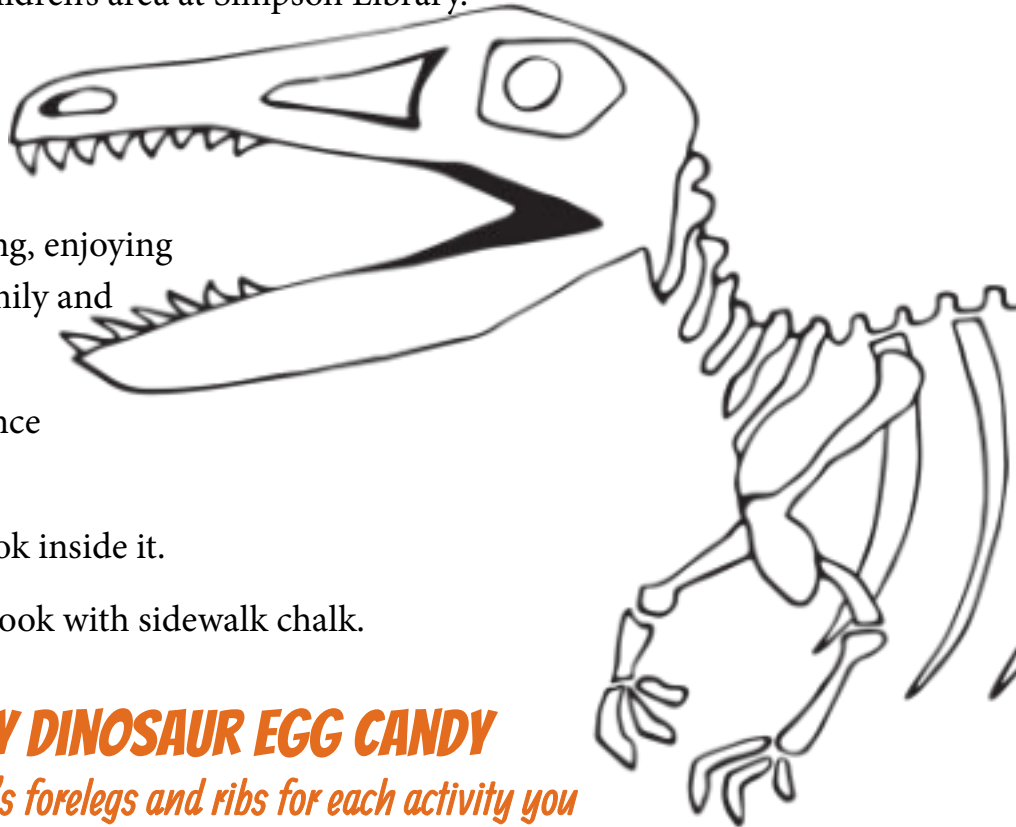
1,200 MINUTES
Book

ACTIVITY BADGES: COMPLETE 4 ACTIVITIES IN EACH GROUP TO WIN A PRIZE!

ACTIVITY BADGE 1: DINOSAUR CANDY BRACELETS

Color in one part of the dinosaur's head and neck for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow a book on CD from the children's area at Simpson Library.
- Read a fiction book that you have never read before.
- Have a screen-free day. Spend the day reading, daydreaming, exploring, enjoying nature, and spending time with family and friends.
- Borrow a music CD and have a dance party.
- Build a blanket tent and read a book inside it.
- Draw a scene from your favorite book with sidewalk chalk.



ACTIVITY BADGE 3: BABY DINOSAUR EGG CANDY

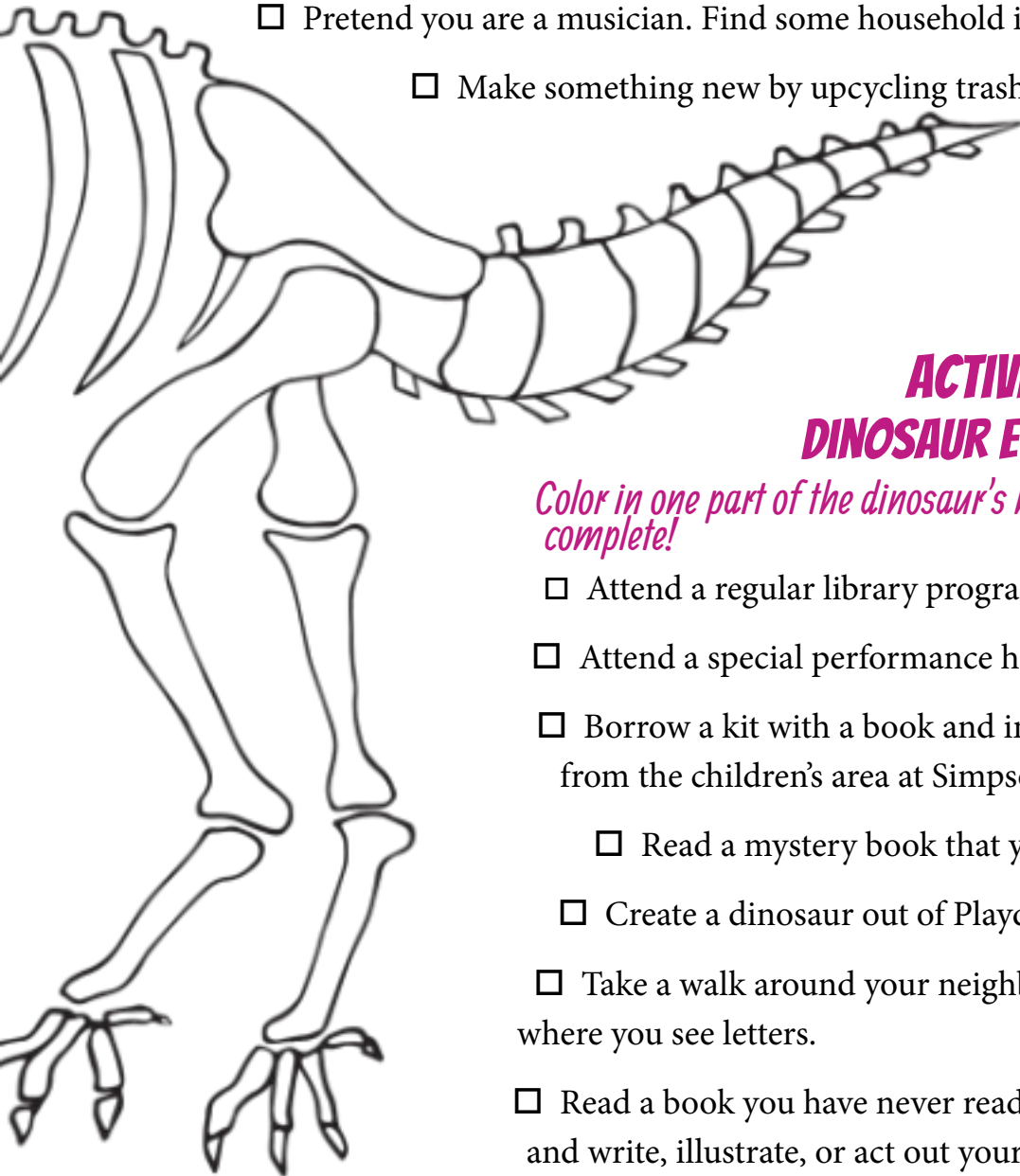
Color in one bone of the dinosaur's forelegs and ribs for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow and watch an informative DVD from the Children's Nonfiction DVD section at Simpson Library.
- Read a poetry or rhyming book that you have never read before.
- Build a dinosaur nest out of sand, mud, or anything you find on the ground outside.
- Swim or play in a pool or creek with supervision.
- Make a paper bag puppet and put on a puppet show. You can use crayons, markers, glue, yarn, stickers, or anything else you can find at home.
- Play a board game.

ACTIVITY BADGE 2: JURASSIC WORLD FRUIT SNACKS

Color in one segment of the dinosaur's tail for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow and watch an entertaining DVD from the children's fiction DVD section at Simpson Library.
- Read a nonfiction book that you have never read before.
- Draw a picture of a dinosaur or prehistoric animal. Ask a grown-up to cut it into puzzle pieces. Then put your puzzle back together again.
- Play at a playground.
- Pretend you are a musician. Find some household items and make music.
 - Make something new by upcycling trash or other old items.



ACTIVITY BADGE 4: DINOSAUR EGG INSTANT OATMEAL

Color in one part of the dinosaur's hind legs for each activity you complete!

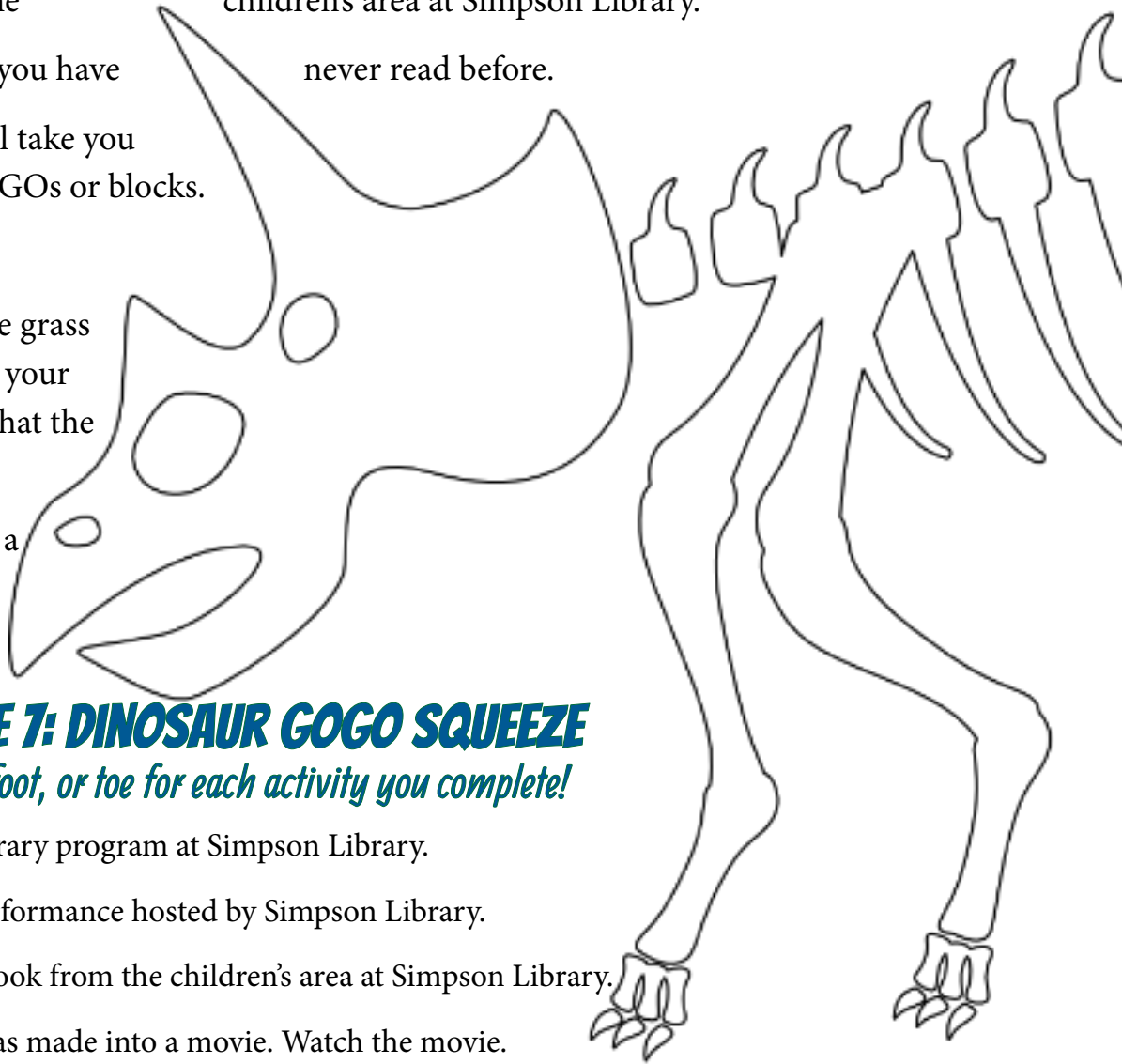
- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow a kit with a book and interactive puppet or story props from the children's area at Simpson Library.
 - Read a mystery book that you have never read before.
 - Create a dinosaur out of Playdough or clay.
- Take a walk around your neighborhood with an adult. Talk about where you see letters.
- Read a book you have never read before. Stop halfway through and write, illustrate, or act out your own ending.
 - Help a grown-up at home by doing a chore.

ACTIVITY BADGES: COMPLETE 4 ACTIVITIES IN EACH GROUP TO WIN A PRIZE!

ACTIVITY BADGE 5: DINOSAUR FRUIT SNACKS

Color in the head and a rib for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow a Lit Link in the children's area at Simpson Library.
- Read a biography that you have never read before.
- Build a vehicle that will take you on an adventure out of LEGOs or blocks.
- Go for a bike ride.
- Lay on your back in the grass and watch the clouds. Use your imagination to describe what the clouds look like.
- Help a grown-up cook a meal or bake a dessert.



ACTIVITY BADGE 7: DINOSAUR GOGO SQUEEZE

Color in one foreleg, foot, or toe for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow a Wonderbook from the children's area at Simpson Library.
- Read a book that was made into a movie. Watch the movie. Which one did you enjoy more.
- Write a letter or thank you to someone in the military or a community helper (firefighter, EMT, teacher, postal worker, police officer) and give it to them to show your appreciation.
- Grab some boxes or toys and create an obstacle course.
- Look at the stars in the sky at night. Can you find any constellations? Can you make up your own constellation?
- Help in a garden.

ACTIVITY BADGE 6: CHOCOLATEY DINOSAUR COOKIES

Color in a rib or tail bone for each activity you complete!

- Attend a regular library program at Simpson Library.
- Attend a special performance hosted by Simpson Library.
- Borrow a PlayAway Launchpad (tablet) from the children's area at Simpson Library.
- Read a history or historical fiction book that you have never read before.
- Draw a picture of your favorite place. Include three shapes and tell a friend or family member the names of those three shapes.

Play a game with a ball.

Play Mirror, Mirror. Find a friend and face each other. Take turns trying to copy the other person's silly faces or movements like you're his/her reflection. Take turns being the leader.

Do something kind for someone.

Color in one toe, foot, or hind leg for each activity you complete!

Attend a regular library program at Simpson Library.

Attend a special performance hosted by Simpson Library.

Borrow a book from the new book shelf in the children's area at Simpson Library.

Use the computer catalog in the children's area at Simpson Library to find a book, DVD, or game at the library.

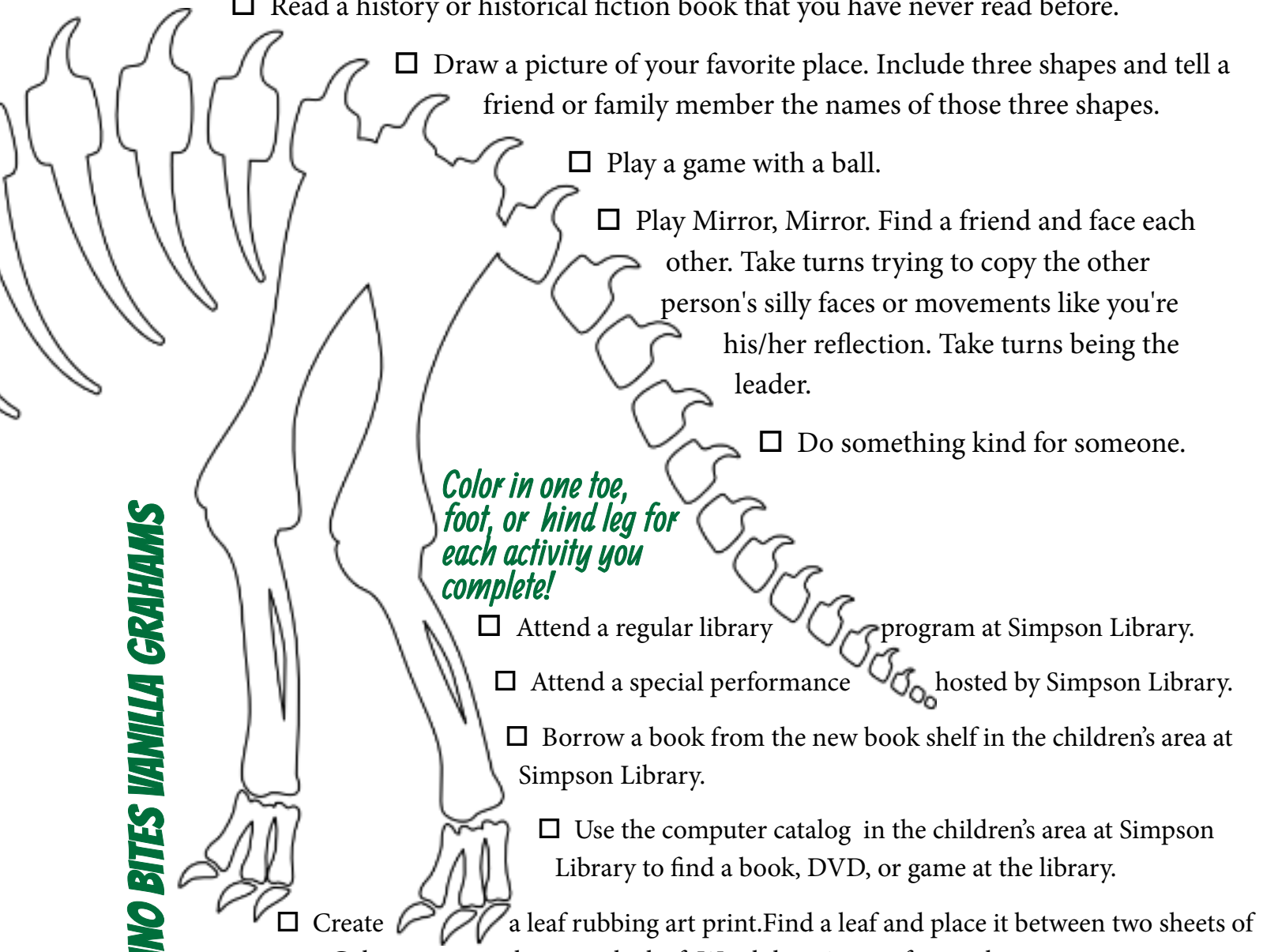
Create a leaf rubbing art print. Find a leaf and place it between two sheets of paper. Color or watercolor over the leaf. Watch how it transfers to the paper.

Pretend to be dinosaurs. Stomp your feet like T-Rex. Flap your arms like Pteranodon's wings. Swing your tail like Stegosaurus. Stretch up high like Brachiosaurus.

Make pretend binoculars by duct taping sets of two toilet paper rolls together. Go outside with an adult and tell the adult what you see.

Find some twigs, leaves, and rocks and make a bug cabin.

ACTIVITY BADGE 8: DINO BITES VANILLA GRAHAMS



TEEN SUMMER LEARNING PROGRAM: HOW IT WORKS

READING

Every 180 minutes of reading

→ 3 raffle tickets

Read for 900 minutes

Get a prize! ←

Read for 1,800 minutes

Get another prize! ←

ACTIVITIES

Complete an activity badge by doing 3 activities

3 raffle tickets ←

See page 13 - 14 for all your choices!

PRIZES!

The more you read and the more activities you do, the better your chances are to earn a prize!



RAFFLES

Enter your tickets into the prize drawings on page 12!

Winners will be randomly drawn after August 15.

BEANSTACK

Log all your reading minutes and activities in Beanstack to get your prizes and raffle tickets. Then enter the drawings on Beanstack.

TEEN SUMMER LEARNING PROGRAM: RAFFLE PRIZES

RAFFLE #1 BOOKWORM

\$25 gift card to
Barnes & Noble

RAFFLE #2 FUN & SPORTS

\$25 gift card to
Dick's Sporting
Goods or
Dave & Busters

RAFFLE #3 VIDEO GAMER

\$25 gift card to
Nintendo eShop,
PlayStation Store,
or Xbox Live



RAFFLE #4 SWEET TREATS

\$25 gift card to
Urban Churn or
Starbucks

RAFFLE #5 FOODIE

\$25 gift card to
Chipotle or Subway



RAFFLE #6 SHOP-A-HOLIC

\$25 gift card to
Target



RAFFLE #7 CRAFT LOVER

\$25 gift card to
Michael's or
Hobby Lobby

RAFFLE #8 MUSIC LOVER

\$25 gift card to
iTunes or Spotify

RAFFLE #9 BUY ANYTHING

\$25 gift card to
Amazon

UNEARTH A STORY™

TEEN SUMMER LEARNING PROGRAM: UNEARTH SOME FUN!

Unearth Your Creativity

- ✎ Design a collage for your phone background or notebook. What is similar about the photos you chose for the collage?
- ✎ Create a playlist for a specific vibe (summer nights, road trip, chaos, etc.). What is the first song on the playlist?
- ✎ Draw a dinosaur without lifting your pencil. What do you like about your creation?
- ✎ Make a short comic. Who is the main character?
- ✎ Read a book and then watch the movie. Which was better: book or movie?
- ✎ Redesign a book or movie cover to match your style. What did you change?
- ✎ Invent a new holiday or celebration. How would people celebrate it?
- ✎ Design your own dinosaur species! Name it, draw it, and give it powers. What makes it unique?

Unearth a New Skill

- 👉 Play a board game or card game. What did you like about the game?
- 👉 Try a new hobby for 30 minutes. What hobby did you try?
- 👉 Learn a magic trick or card trick. How did you learn it?
- 👉 Solve a puzzle or brain teaser. What helped you find the solution?
- 👉 Make a short stop-motion video. What did you enjoy about making it?
- 👉 Write a short story, poem, or 6-word story. What inspired you?
- 👉 Learn a few phrases in a new language. What additional words would you want to learn in that language?

LOOKING FOR MORE TO DO?

KPop Demon Hunters Party

Dance to the hits and then make glow-in-the-dark crafts!
Registration required.

Monday, June 22 at 7:00 pm

Murder Mystery Party

Portray a character and work together to solve the crime at the Teen Idol Awards before time is up!

Registration required.

Saturday, July 11 at 2:00 pm

Throwback to Kindergarten

All the best parts of Kindergarten like cartoons, juice boxes, and fingerpainting!

Registration required.

Saturday, August 15 at 2:00 pm

Unearth a New Place

- 👉 Visit somewhere new in your area. Where did you go and what did you see?
- 👉 Go outside for an hour without any screens/devices. What did you do?
- 👉 Take photos of interesting things you notice. What did you see?
- 👉 Try a new snack or food. Would you try it again?
- 👉 Explore a different section of the library. What books do you want to read?
- 👉 Hike a local trail. Which trail did you hike?
- 👉 Attend a cultural event. What did you do? What did you learn?
- 👉 Visit a museum. What did you learn?

Unearth the Fun with a Friend

- 👉 Bring a friend to the library. What surprised them about the library?
- 👉 Attend a library program at Simpson Public Library. What program did you attend?
- 👉 Recommend something (music, show, game) to someone. What did you recommend?
- 👉 Learn five new facts about a friend or family member. What did you learn?
- 👉 Make a small DIY gift or card for a friend. How do you hope it makes them feel?
- 👉 Clean up trash in your neighborhood with a friend or family member. How do you think your neighbors feel about the clean up?
- 👉 Do something kind for someone else. What did you do?

Dungeons & Dragons

Epic adventures and one-shot campaigns after hours!

Second & Fourth Fridays at 6:00 pm

Third Thursdays at 6:00 pm

A new craft every month!

Registration required.

July 16: Air Dry Clay Diffuser Discs

August 20: Tie Dye Pillow Cases

Plot Twist

Teen writers build their skills together and will publish an anthology of their work.

June 1, July 6, & August 3 at 6:00 pm

To see what's happening and to register for events, visit www.simpsonlibrary.org or scan the QR code:



ADULT SUMMER LEARNING PROGRAM



READ!

1. Read a book.
2. Log the title in Beanstack.
3. Each book earns an entry into all weekly prize drawings and the grand prize drawing.
4. Read and log as many books as you like!

YOUR CHALLENGE!

1. Read a book from 8 of the 12 "Dig Site" Reading Challenges on page 17.
2. Fill out and turn in the challenge page for a prize!
3. Keep reading and logging your books in Beanstack!

GO CUMBERLAND!

1. Take a hike at one of 15 area parks and follow the clues to find the code.
2. Enter each code in Beanstack.
3. Find and enter at least four codes for a chance to win one of five grand prizes!

See page 18 for more details.



ADULT SUMMER LEARNING PROGRAM



One winner drawn each week. Each book you log is a chance to win!



Read 8 books in the "Dig Site" Reading Challenge on page 17. Turn in the challenge page at the Reference Desk to get your prize!



Grand prize drawing in August.



The more books you read and log, the more entries you have in all the drawings!

WEEKLY PRIZE DRAWINGS

Cozy Dig Night
throw blanket + tea sampler



History Hunter
historical fiction book + bookmark + tea



Local Treasure
\$10 gift card to local ice cream shop



Puzzle Master
500-piece puzzle + snack



Backyard Explorer
garden gloves + seed packets + trowel



Self-Care Unearthed
journal + candle + bath soak



Mystery Bundle
2 mystery paperbacks + chocolate



Adventure Night
board game + popcorn + movie candy



Fuel Your Expedition
\$30 gift card to Sheetz



Grand Finale Drawing
Kindle eReader or gift card to Amazon
or Barnes & Noble

ADULT SUMMER LEARNING PROGRAM: DIG SITE READING CHALLENGE

Read a book from at least 8 of the categories below and turn in this sheet to earn a prize! Don't forget to log your books in Beanstack to enter the weekly and grand prize drawings.

The Time Capsule – A story set in the past

The Hidden Vault – A book about secrets or hidden identities

The Suspense Shaft – A mystery or thriller

The Wild Terrain – Nature, archaeology, or outdoors

The Biography Bedrock – A memoir or biography

The Map Room – A book with a map inside

The New Discovery – A debut author

The Librarian's Pickaxe – A staff recommendation

The Distant Horizon – Set outside the United States

The Family Fossil – A family saga

The Survival Site – A story of resilience

The Buried Words – A title containing one of these words: earth, stone, gold, dust, bones, or buried

NAME: _____

17 **EMAIL & PHONE NUMBER:** _____

GO CUMBERLAND!



Ready, set, GO Cumberland! Follow clues to locate 15 hidden site markers (wooden posts) in local and state parks. Pick up a physical Ledger guidebook at the library or visit www.gocumberland.org for full details, park directions, and marker clues.

Track Your Progress: Each marker features a unique etching and a 4-digit code. Note the code or take a rubbing of the etching.

Log Hikes: Enter each 4-digit code into Beanstack to receive credit for each discovery.

Earn prizes: Children up to grade 5 earn a prize after finding and logging at least three markers. Everyone who logs at least four codes in Beanstack is automatically entered for a chance to win one of five grand prizes.



OUR SPONSORS HELP US UNEARTH GREAT STORIES!



Energy to do more®

EST. 1972
Garman
BUILDERS



NEW HOMES RENOVATIONS

